

Volleyball Canada Score Sheet

- **Write in INK** (blue is preferred over black)
- **Write in BLOCK LETTERS**

Pre-match

- Fill in the match details
 - o Name of competition, location, date and scheduled start time of the match (use 24 hour clock)
 - o Mark correct categories with an "X"
 - o 3 letter abbreviation for teams
 - Check with coaches about players not dressing for the match
 - Record the rosters
 - o Player names (first initial and last name) and numbers
 - o Fill in the team leaders that will be sitting on the bench
 - Register the refereeing corps in the approval section before the start of the match (FIRST NAME LAST NAME)
 - o Signatures will be obtained from the officiating corps (except the line judges) and captains at the conclusion of the match
- 1) After R1 has conducted the coin toss, provide the score sheet to the captains for verification of the roster
 - 2) Captains must circle their number
 - 3) Invite the head coach to verify the roster and sign the score sheet
 - 4) After R1 has conducted the coin toss, they shall inform the scorer which side of the court each team will be starting from (fill in the circles to indicate who is A and who is B)

Recording the Score Sheet – Prior to the Match

- 1) Fill in the team abbreviations and mark an "X" over the respective R and S to denote which team is serving and which team is receiving
- 2) Mark an "X" in the first box of the receiving team. When they get to serve they will have to rotate

After the Warm-up

- 1) At the conclusion of the warm-up, the coach from each team will submit their line-up card to R2
- 2) The R2 will then give the line-up to the scorer to record on the score sheet
- 3) Check the numbers of the line-up card against the numbers recorded on the team roster
- 4) If no discrepancy exists between the line-up card and the roster, record the players' numbers on the score sheet and the libero
- 5) After recording the line-up on the score sheet, turn the line-up card over and initial the back

Keeping Score

- 1) Record the time at the moment of the first service contact
- 2) The points scored are all recorded using a diagonal line
- 3) Once the correct server serves, indicate as such with a check mark
- 4) The exit score to close a rotation box represents the team's score when the player has finished serving
- 5) In the event of the wrong player going to the service zone, let the player commit the fault (improper service order) and then notify R2 of the error immediately → make no check mark on the scoresheet
- 6) For **substitutions**, check the roster to verify that the player is a legal substitute → record the substitution and then raise both hands (palms facing outwards) to signal that play can be resumed
- 7) When recording the score at which the substitution occurred, the first number is ALWAYS the team that requests the substitution
- 8) For **time-outs**, record the score in the first "T" box, beginning with the score of the team that requested the interruption
- 9) When the set is finished, record the set end time as soon as it's over
- 10) Circle the finishing scores
- 11) Cross off ALL unused points with an hourglass shape to prevent any further changes to this set

Second Set

- 1) All subsequent sets (except the deciding set) are organized the same way
- 2) Only difference is that the teams changes sides
- 3) A new line-up must be submitted by the coach every set
- 4) Verify the line-up with the roster
- 5) All subsequent sets start 3 minutes after the end of the preceding set

Deciding Set

- 1) As the scorer, you will have to be aware of the deciding set coin toss conducted by R1 in front of the scorer's table
- 2) Fill in the 3 letter team abbreviations
- 3) Fill in "A" and "B" based on the results of the coin toss
- 4) Put an "X" over the respective S and R for each team
- 5) Put an "X" in the first box of the receiving team
- 6) After changing sides at 8 points, the only piece of information that is transferred to the right side of the score sheet is the substitute number

Recording the Results

- 1) During the 3 minute set intervals, fill in the appropriate information about set results
- 2) Fill in 3 letter team abbreviations
- 3) Record the number of points scored by each team in the "P" column
- 4) If a team wins a set, mark a "1" in the respective box of the "W" column
- 5) For the team that lost, mark a "0" in the respective box
- 6) Record the number of substitutions each team used per set in the "S" column
- 7) Record the number of time-outs each team used per set in the "T" column
- 8) In the middle column, record the set durations (number of minutes played)
- 9) In the bottom row, add up the totals for each of the individual columns
- 10) Record the match starting time and match ending time and determine the total match duration (total set duration + 3 minutes between each set)
- 11) Record the match winner and the match score

Recording Improper Requests

- Some score sheets have an "IMPROPER REQUEST" box in the sanctions section
- If this box does not appear on the score sheet, they can be recorded in the remarks section
- Each team is entitled to 1 improper request that does not affect the match (to record this – put an "X" over the respective team circle)

Recording Delay Sanctions

- Delay sanctions are team sanctions and remain in effect for the duration of the match
- **Delay warning**
 - o Mark a "D" under the warning column
 - o Record the team, set and score
- **Delay penalty**
 - o Mark a "D" under the penalty column
 - o Record the team, set and score